Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2001 **CLAIMS AS FILED - PART I OTHER THAN SMALL ENTITY** (Column 1) (Column 2) TYPE | **SMALL ENTITY** OR **TOTAL CLAIMS** $\Im 9$ RATE FEE RATE FEE BASIC FEE **BASIC FEE NUMBER EXTRA** 370.00 740.00 FOR NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X42 =X84 =OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY** OR **SMALL ENTITY** (Column 3) (Column 2) (Column 1) HIGHEST CLAIMS ADDI-ADDI-NUMBER **AMENDMENT A** REMAINING PRESENT **RATE** TIONAL RATE TIONAL PREVIOUSLY **EXTRA AFTER** FEE FEE PAID FOR **AMENDMENT** X\$18= Minus X\$ 9= Total OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= QR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-0 NUMBER REMAINING **PRESENT** RATE TIONAL RATE TIONAL **PREVIOUSLY** AMENDMENT **EXTRA** AFTER FEE FEE PAID FOR AMENDMENT Minus Total X\$ 9= X\$18= OR Minus _ Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL **PREVIOUSLY** AMENDMENT AFTER **EXTRA** PAID FOR FEE **AMENDMENT** FEE Minus Total X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR $^{\bullet}\,$ If the entry in column 1 is less than the entry in column 2, write "0" in column 3. OR * If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.